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Team information

Introduction

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| |  | | --- | | **What is the task?**  The task is to create a game related to mathematics using bitwise operations. | | **Каква е концепцията?** | | **What is the purpose of the game?**  The object of the game is for the player to collect as many points as possible until he makes a mistake. | | **What did we use to make it?**  We used many applications to make the game, such as: Git Hub, Visual Studio, Visual Studio Code, etc. | |

Completion Tasks

|  |  |
| --- | --- |
| № | Task Breakdown |
| 1 | **Tasks and deadlines**  Our Scrum Trainer has assigned our team tasks to complete the project on time. |
| 2 | **Creating the basics of the code**  The basics of the code are created by our Backend Developer. |
| 3 | **Coming up with the idea**  Everyone on the team gets involved in coming up with idea. |
| 4 | **Looking for information on the tools needed to make the code**  Our Backend and Frontend did that. |
| 5 | **Quality Insurance**  Our QA created unit-test files in Visual Studio and ran them with parts of our code. |
| 6 | **Clear the errors**  All of the team gets involved in that. |
| 7 | **Documentation**  The documentation was written by our Scrum Trainer and Designer to summarize everything related to the site. |
| 8 | **Presentation**  The presentation was created by our Backend and Designer. |